

Rules for the composition contest of the Draughts Problem Society (KvD)

To celebrate the **75-year jubilee** of the "Kring voor Damproblematiek" in **2016**, we organise a composition contest for our members. Also non-members from The Netherlands and abroad are cordially invited to participate in this contest. The contest contains two categories, of which one category is devoted in particular for starting draughts problemists!

Category A =

- + Only for 'starters', i.e. participants that have published less than ten compositions.
- + Compositions must contain at least 7 black and 7 white men, with a maximum of 20 by 20.
- + Kings in the initial position are not allowed.
- + There is no requirement of a special theme, to which a composition should meet with.
- + You may send in three compositions that have not published before, neither in printed form nor on Internet.
- + Judgement will occur on two aspects. Firstly, the composition meets the internationally established 'Sharp Rules', as given by the CPI. Secondly, game-like initial positions are preferred, although this is not a requirement.

Category B =

- + Participation is open for everyone.
- + Compositions must contain at least 9 black and 9 white men, with a maximum of 20 by 20.
- + Kings in the initial position are not allowed.
- + Theme: the composition should end in either a king or man naturel. So, the composition ends with one white king or one white man. Such naturel must arise immediately after a combination phase or a number of strokes, not from a motif or end game.
- + You may send in two compositions that have not published before, neither in printed form nor on Internet.
- + Compositions should meet the internationally established 'Sharp Rules', as given by the CPI. # Further restriction: compositions made by several authors will not be accepted.

Time schedule =

- Announcement of the contest: mid October 2015.
- Deadline for participation: April 30, 2016.
- Publication of the compositions received, including the solutions: mid May 2016.
- Deadline to respond content wise: July 31, 2016 (e.g. side solutions, prepublications).
- Publication of the responds received: mid August 2016.
- Publication of the (temporarily) results: mid October 2016.

Media =

Official news reports, announcements, information and publications will appear on the website of the KvD (http://dekvd.net/) and in our magazine De Problemist. In addition, highlights will be placed on the Facebook page of the KvD.

(https://www.facebook.com/groups/436155039876054/) and through the website Alldraughts (http://www.alldraughts.com/).

Entries =

Compositions should be sent to the contact person of this contest before April 30, 2016, either by regular mail or by e-mail.

Contact person =

Arjen Timmer Maalderij 1 6741 ZX Lunteren The Netherlands

e-mail address: arjen.timmer@gmail.com

Entries received after April 30, 2016 will not be taken into consideration, even if the date of submission is correct.

You should mention the following information:

- Your name and address
- The category you apply for
- Initial position of the compositions presented by field numbers
- Complete solution(s) of the composition(s)
- If possible, a passport photo

Way of judgement

The judgement of each category will be done by a committee of three persons, in two phases: the 'qualification phase' and the 'final phase'. During the qualification phase the jury will select eight compositions that enter the final phase. The criteria for selection of the compositions is de sum of the votes of the jury members (1 jury member = 1 vote).

During the final phase the eight compositions selected will be considered once again Each member of the jury gives its preference, the best composition with ranking 1, et cetera.

Thereafter, summation of all the rankings of the eight compositions, given by the jury members, will result in the final ranking.

So, the winner of each category is based on the smallest number of points given by the jury. (Points given in the qualification phase will not be taken in consideration!) If two (or more) compositions get the same number of points, the number of votes obtained in the qualification phase will be used to decide. In case of still an equal ending, the final judgement will be made by the chairman of the KvD, André Schokker (who is, of course, unknown of the author's names).

Members of the jury, in alphabetical order, are:

Henk van der Heijden (NL) Tom Kieboom (NL) Pieter Kuijper GMIP (NL)

Winners =

The winners in each category will be rewarded with three prices, i.e.:

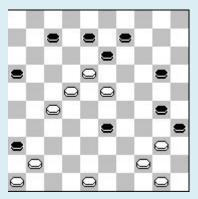
a 1st price of € 35, a 2nd price of € 25, and a 3rd price of € 15, together with an Honourable mention in "De Problemist", on the KvD Facebook page and on the KvD website. In addition, all price winners of each category will receive an official KvD certificate.

On behalf of the organising committee, Arjen Timmer Henk van der Heijden

<u>Sharp Rules for draughts problems</u>; containing minimal requirements a composition should obey. The list below originates from the page of 'De Problemist' on the site of the World Draughts Society.

Forbidden are:

- 1. Side solutions, i.e. another solution for white than is pretended by the author.
- 2. Exchangeable moves, i.e. several sequences in white moves are possible.
- 3. Ending not sharp, i.e. in at least one variant, dependent on the moves of black, white may only win unambiguously.
- 4. <u>Impossible last move</u>, *i.e.* the initial position must, according to the rules of draughts, be explainable from a position in which none of the players is on shot.
- 5. Figurant, i.e. a man that plays no role at all, neither in the initial position, nor in the combination or in the motif.
- 6. <u>Uneconomic offers</u>, *i.e.* if white offers two pieces by a stroke, black should be on (a single) shot. A three-white-pieces offer by a stroke requires a black stroke of two pieces, et cetera. So, as an example, a white stroke offer of 3 against a 1 shot of black is not permitted.
- 7. <u>Surplus power in the end game</u>, *i.e.* an end game with double opposition is not desirable: if such position is played through the very end, white has two men against nil for black. A variant in the motif or end game is only correct if it results in a lock-up or naturel, as meant in category B (one white man or king).



← Example of a naturel, white on move.

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Solution in game notation: 1. 48-43 36x47 2. 46-41 47x36 3. 27-21 16x27 4. 22x31 36x49 5. 40-34 49x29 6. 23x01 13x22 7. 01-40 35x44 8. 50x17+

