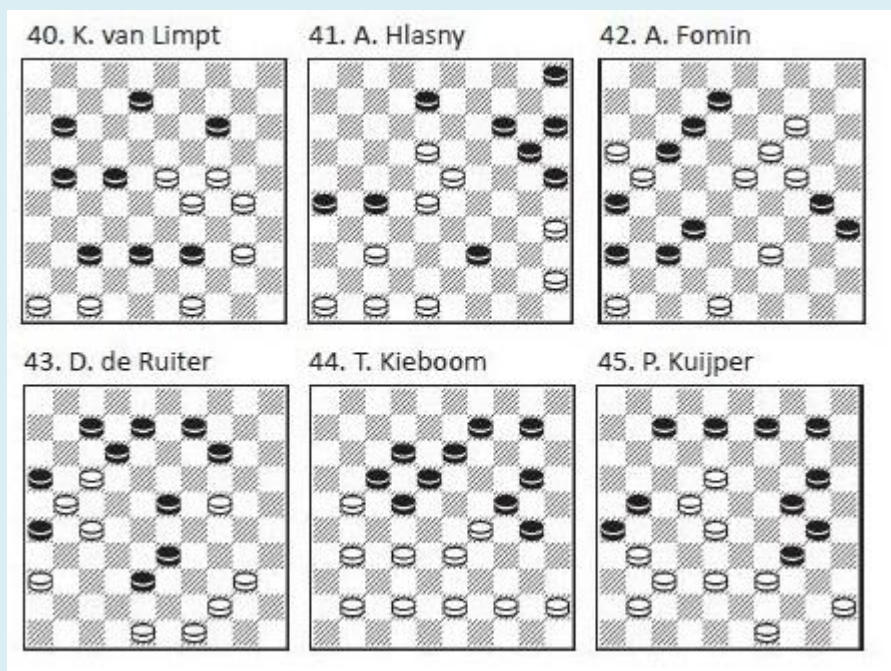
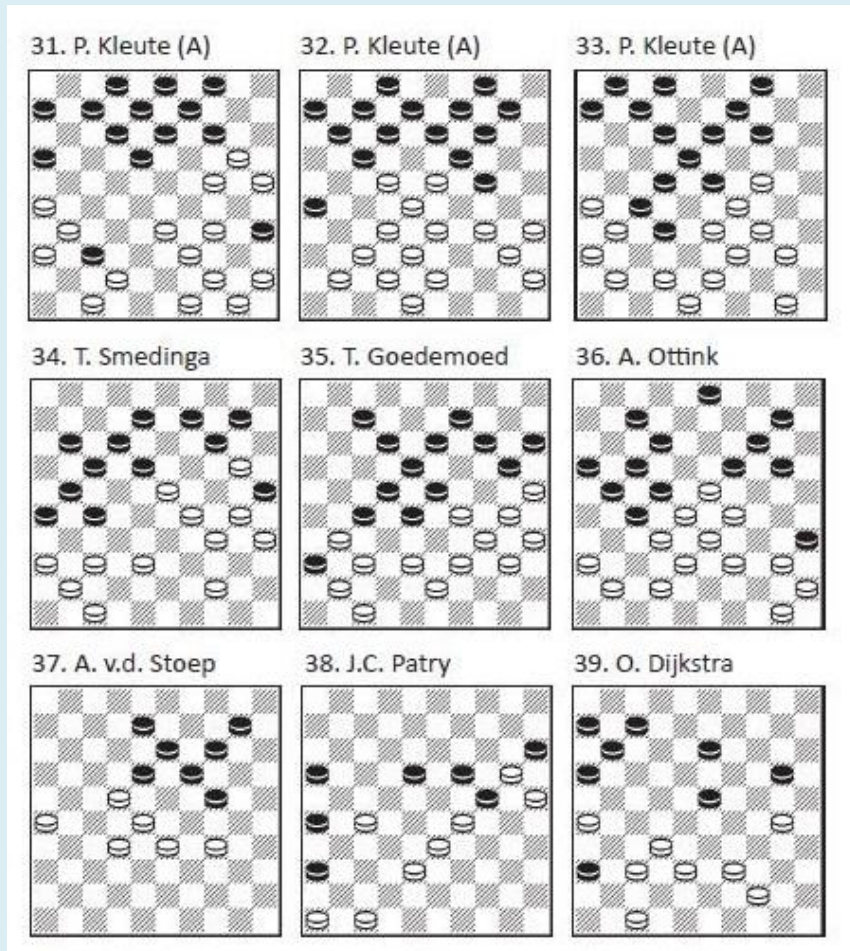


# PROBLEMS COLUMN OF DE PROBLEMIST

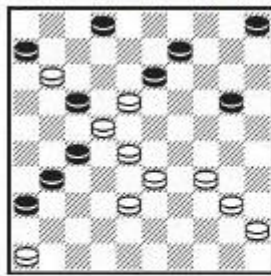
## An example

Problems to be solved, as published in De Problemist April 2016  
Solutions plus comments published in De Problemist August 2016

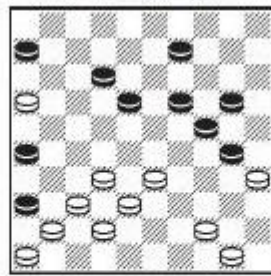
*On the KvD-website: November and December 2016, respectively*



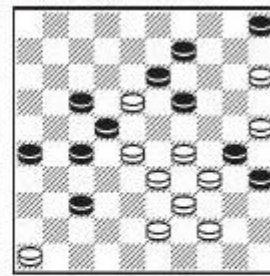
46. A. Wuijtenburg



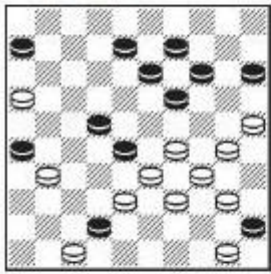
47. R. Mackevicius



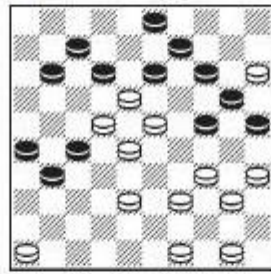
48. A.J. de Jong



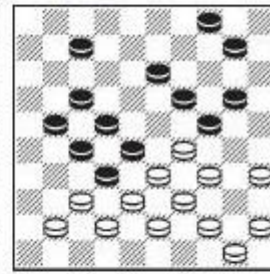
49. A. Rom



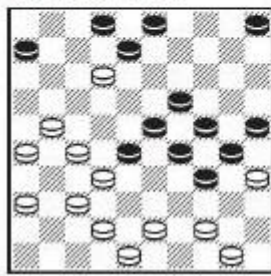
50. L. de Rooij



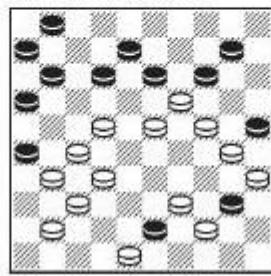
51. A. Vermeulen



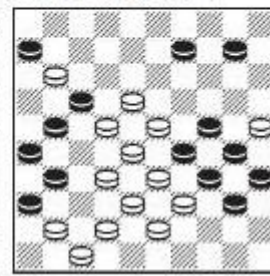
52. C. Jurriëns



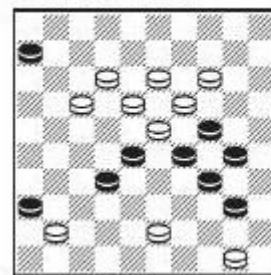
53. S. Perepelkin



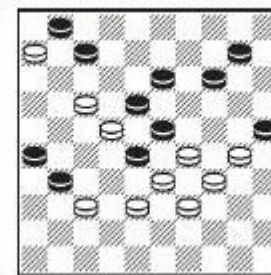
54. J. Viergever †



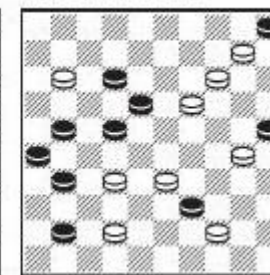
55. A.V. Uvarov



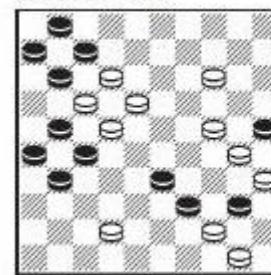
56. A.D. van Mourik



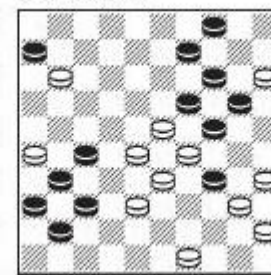
57. A. Kaciuska



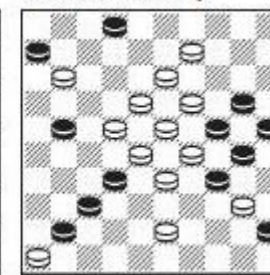
58. J. de Wit



59. A. Rom



60. N. Doubovy



Each issue of De Problemist contains 30 new draughts compositions to be solved, under the editorship of Arne van Mourik, followed by a presentation of the solutions plus comments, four months later.

A mix of problems is presented that are either really game-devoted, have game-like positions, or are free fantasy-types on the draughts board. Every time a surprising collection of new creations.

Diagrams and solution notations can also be easily understood by non-Dutch-speaking draughts players and problemists.